COURSE SYLLABUS

Cinema 4D in After Effects Bootcamp

Create 3D models and animations with Cinema 4D Lite and bring them into After Effects.

Work with textures, lighting, and the Cineware workflow.

Group classes (NYC) and onsite training are available for this course. For more information, email corporate@nobledesktop.com or visit: https://training-nyc.com/courses/cinema-4d



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Course Outline

Section 1

After Effects & Cinema 4D Lite Integration
Getting to Know C4D
Exporting 3D Scenes from AE to C4D
Using the Extrude Generator

Section 2

Editing and Applying Textures
Importing Existing 3D Models
Locating & Applying Missing Textures
Working with C4D files in After Effects
Working with the Cineware Effect in After Effects

Section 3

Creating 3D Models from Scratch
Working with Splines (paths)
Introduction to Generators: The Lathe
Texturing 3D Models in C4D Lite
Working with Cameras and Lights

Section 4

Spline Modeling Generators: The Loft
Spline Modeling Generators: The Sweep

Section 5

Creating 3D Scenes

Modeling, Texturing and Lighting

Rendering Cinema 4D Lite Files

Section 6

Adding 3D Models to Video

After Effects: Working with the 3D Camera Tracker

Exporting Track Data to C4D Lite

Cinema 4D Lite: Working with Data from After Effects