

# Cinema 4D in After Effects Bootcamp

Learn to use Cinema 4D Lite to create 3D models, animations, and motion graphics for your After Effects projects.

Group classes in NYC and onsite training is available for this course.  
For more information, email [corporate@nobledesktop.com](mailto:corporate@nobledesktop.com) or visit:  
<https://training-nyc.com/courses/cinema-4d>



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## Course Outline

### Section 1

After Effects & Cinema 4D Lite Integration  
Getting to Know C4D  
Exporting 3D Scenes from AE to C4D  
Using the Extrude Generator

### Section 2

Editing and Applying Textures  
Importing Existing 3D Models  
Locating & Applying Missing Textures  
Working with C4D files in After Effects  
Working with the Cineware Effect in After Effects

### Section 3

Creating 3D Models from Scratch  
Working with Splines (paths)  
Introduction to Generators: The Lathe  
Texturing 3D Models in C4D Lite  
Working with Cameras and Lights

### Section 4

Spline Modeling Generators: The Loft  
Spline Modeling Generators: The Sweep

### Section 5

Creating 3D Scenes  
Modeling, Texturing and Lighting  
Rendering Cinema 4D Lite Files

## Section 6

Adding 3D Models to Video  
After Effects: Working with the 3D Camera Tracker  
Exporting Track Data to C4D Lite  
Cinema 4D Lite: Working with Data from After Effects